| KIRF | Suggested activities to rehearse the KIRF |
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| Year 1 <br> To know doubles and halves of numbers to 10. | Using Numicon - Doubles matching game - / guess my number. <br> Tens frame / rekenreks - show me double / half of a given number to 10 . <br> Hit the button - <br> https://www.topmarks.co.uk/maths-games/hit-the-button |
| Year 2 <br> To know doubles and halves of numbers to 20 | Hit the button - <br> https://www.topmarks.co.uk/maths-games/hit-the-button <br> Archery doubles - https://ictgames.com/mobilePage/archeryDoubles/index.html <br> Double board game - https://www.twinkl.co.uk/resource/t-n-1796-doubles-addition-bus-board-game <br> White Rose One Minute App - (Addition) (11-Doubles) <br> Tens frame / rekenreks - show me double / half of a given number to 10 . |


| Year 3 <br> To find 10 or 100 more <br> or less than a given <br> number. | Play 'shoot out' but with ten more / less or 100 more or less than a given number. |
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|  | Bingo - ten more or less bingo https://www.twinkl.co.uk/resource/t2-m-5762-10-more-or-less-bingo |
| Number Search $\underline{\text { https://www.twinkl.co.uk/resource/t2-m-5758-10-and-100-more-and-less-number-search }}$ |  |
|  | Pairs Game - $\underline{\text { https://www.twinkl.co.uk/resource/t2-m-1287-new-add-and-subtract-100-partner-cards-game- }}$ |
| pack |  |

## Year 4

To know and recall my 7 times table and related division facts.

Pattern spot - what patterns can you find in your times tables? Highlight on a 100 square

Throwing and catching a bean bag - recall a multiplication fact

Multiplication Bingo (for a specific times table)

## Roll and Answer

Roll a 0-9 dice -children need to answer in their jotters / on a WB as quick as they can the answer to that number multiplied by 9 or 11 . SEN learners could be supported with a multiplication square.

## Digit card race

Using a set of 0-12 digit cards, mix the order up and turn all cards over in a row. How fast can you turn each card over and answer the multiplication fact $x$ by a multiple of the teacher's choice. If they get it wrong, turn the card back over and their partner has a try. Repeat. SEN learners could be supported with a multiplication square.

White Rose One Minute App (you can choose specific multiplication facts).

## Hit the Button

https://www.topmarks.co.uk/maths-games/hit-the-button

## Play Buzz

SEN learners could be supported by highlighting the particular multiple on their 100 square.

| Year 5 <br> To find factor pairs of a number. | Think of the question - One player thinks of a times table question (e.g. $4 \times 12$ ) and states the answer (the product). The other player has to guess the original question. <br> Random number generator - select a two digit number - children to find as many factor pairs as they can (support those that need it with a multiplication square). <br> Finding Factors Game - https://www.twinkl.co.uk/resource/finding-factors-game-tg-au-n <br> Factor Pairs Memory Game / Matching pairs - https://www.twinkl.co.uk/resource/factors-maths-sorting-game-t-m-1690273827 |
| :---: | :---: |
| Year 6 <br> To know common fraction, decimal and percentage equivalents. | Memory game: Choose two cards - can you make a pair? You can increase the number of known facts each time you play this game. <br> . Bean bag catch - Throw a bean bag and call out the fraction, children respond with either the decimal or percentage equivalent. <br> Missing number - https://mathsbot.com/printables/commonFDP Hide a column and children to complete the missing numbers. |

